**Design a City**

Your task is to design an ideal city-one which is convenient for humans, preserves the environment, and maintains a quality of life for both animals and humans.

Use a piece of butcher paper at least 15 x 20, or a poster board and a pencil to sketch in the spaces. Logically, place the structures and spaces. Try to use a logical approach that focuses on convenience, quality of life, and the natural environment when placing buildings and roads.

It is crucial that the size for each of the “characters” in the city be the same.

You are to present a brief rationale for the city you create. Include the following information:

How have you incorporated 1 or some of the various urban models (Smart Growth, Sector, Concentric Zone, Multiple Nuclei, Sector, Latin American etc.)?

What is the topography?

What is the site and situation?

What is the water source?

What are the positive features/negative features of your design?

What are some intentional design features that enhance “quality of life” in your city?

You must include most of the following structures and spaces, and you may include your own ideas, too.

At least 1 river

1 CBD

Suburbs/Exurbs

Modest houses

Splendid houses

Multi-Family Dwellings

Stores/shopping centers/malls

Primary schools (private and public)

Bank(s)

Restaurants

1 courthouse/jail/police station(s)/fire station(s)

1 city hall

Post office

Factories of various sizes/types

2 Railroad lines and stations

1 airport

Highways/interstates

At least 8 major streets w/ intersections

2-3 Bridges

At least 1 museum

Secondary schools (private and public)

Low income housing

At least 1 hospital

At least 1 theater

At least 3 places of worship

2-3 cemeteries

City parks/Green spaces

At least 1 library

Entertainment spaces such as stadiums

Park type areas

Sanitation/landfill/water treatment

1 Community College

1 College or University

 1 Bus Station